



FIFA 06

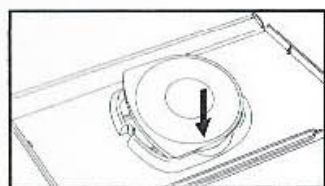


EXCLUSIVE LICENCE

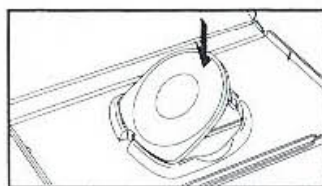


PRECAUTIONS

This disc contains game software for the PSP™ (PlayStation®Portable) system. Never use this disc on any other system, as it could damage it. Read the PSP™ system Instruction Manual carefully to ensure correct usage. Do not leave the disc near heat sources or in direct sunlight or excessive moisture. Do not use cracked or deformed discs or discs that have been repaired with adhesives as this could lead to malfunction.



Push down one side of the disc as shown and gently pull upwards to remove it. Using excess force to remove the disc may result in damage.



Place the disc as shown, gently pressing downwards until it clicks into place. Storing the disc incorrectly may result in damage.

HEALTH WARNING

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Avoid playing when tired or suffering from lack of sleep. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: dizziness, altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

PIRACY

The PSP™ system and this disc contain technical protection mechanisms designed to prevent the unauthorised reproduction of the copyright works present on the disc. The unauthorised use of registered trademarks or the unauthorised reproduction of copyright works by circumventing these mechanisms or otherwise is prohibited by law.

If you have any information about pirate product or methods used to circumvent our technical protection measures please email **anti-piracy@eu.playstation.com** or call your local Customer Service number given at the back of this manual.

PARENTAL CONTROL

This PSP™ (PlayStation®Portable) Game software has a preset Parental Control Level based on its content. You can set the Parental Control Level on the PSP™ system to restrict the playback of a PSP™Game with a Parental Control Level that is higher than the level set on the PSP™ system. For more information, please refer to the PSP™ system Instruction Manual.

ULES-00161

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PAN EUROPEAN GAMES INFORMATION (PEGI) AGE-RATING SYSTEM

The PEGI age-rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE it is not a guide to gaming difficulty. Comprising two parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:-



The second is icons indicating the type of content in the game. Depending on the game, there may be a number of such icons. The age-rating of the game reflects the intensity of this content. The icons are:-



For further information visit <http://www.pegi.info>

PARENTAL CONTROL LEVEL

This game is classified according to the PEGI rating system. The PEGI rating marks and content descriptors are displayed on the game package (except where, by law, another rating system applies). The relationship between the PEGI rating system and the Parental Control Level is as follows:

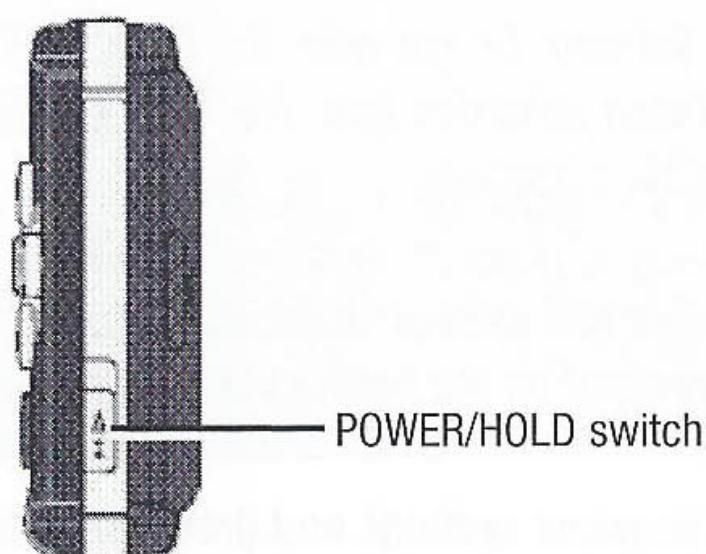
PARENTAL CONTROL LEVEL	PEGI RATING AGE GROUP
9	18+
7	16+
5	12+
3	7+
2	3+

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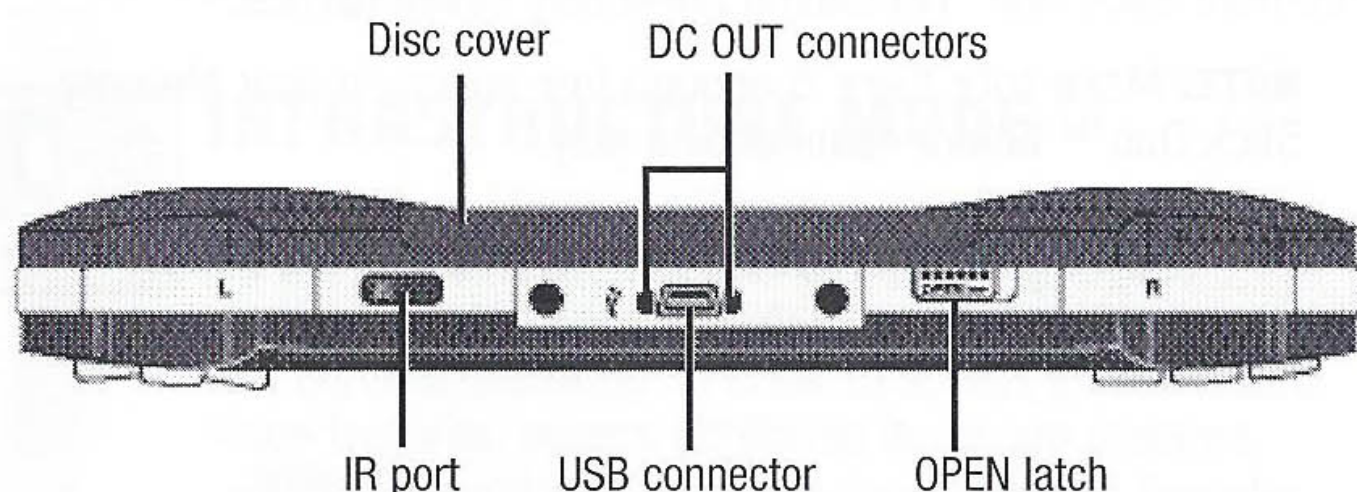
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STARTING THE GAME

RIGHT SIDE VIEW



FRONT VIEW



1. Set up your PSP™ (PlayStation®Portable) handheld entertainment system according to the instructions in the PSP™ system Instruction Manual.
2. Turn the PSP™ system on. The POWER indicator lights up in green and the Home Menu is displayed.
3. Press the OPEN latch to open the disc cover. Insert the *FIFA 06* disc with the label facing the rear of the PSP™ system and then securely close the disc cover.
4. From the Home Menu, select the  icon and then the  icon. A thumbnail for the software is displayed. Select the thumbnail and press the  button to start the software.
5. Follow the on-screen instructions and refer to this manual for information on using the software.

NOTE: Do not eject a UMD™ disc while it is playing.

MEMORY STICK DUO™

Warning! Keep Memory Stick Duo™ media out of reach of small children, as the media could be swallowed by accident.

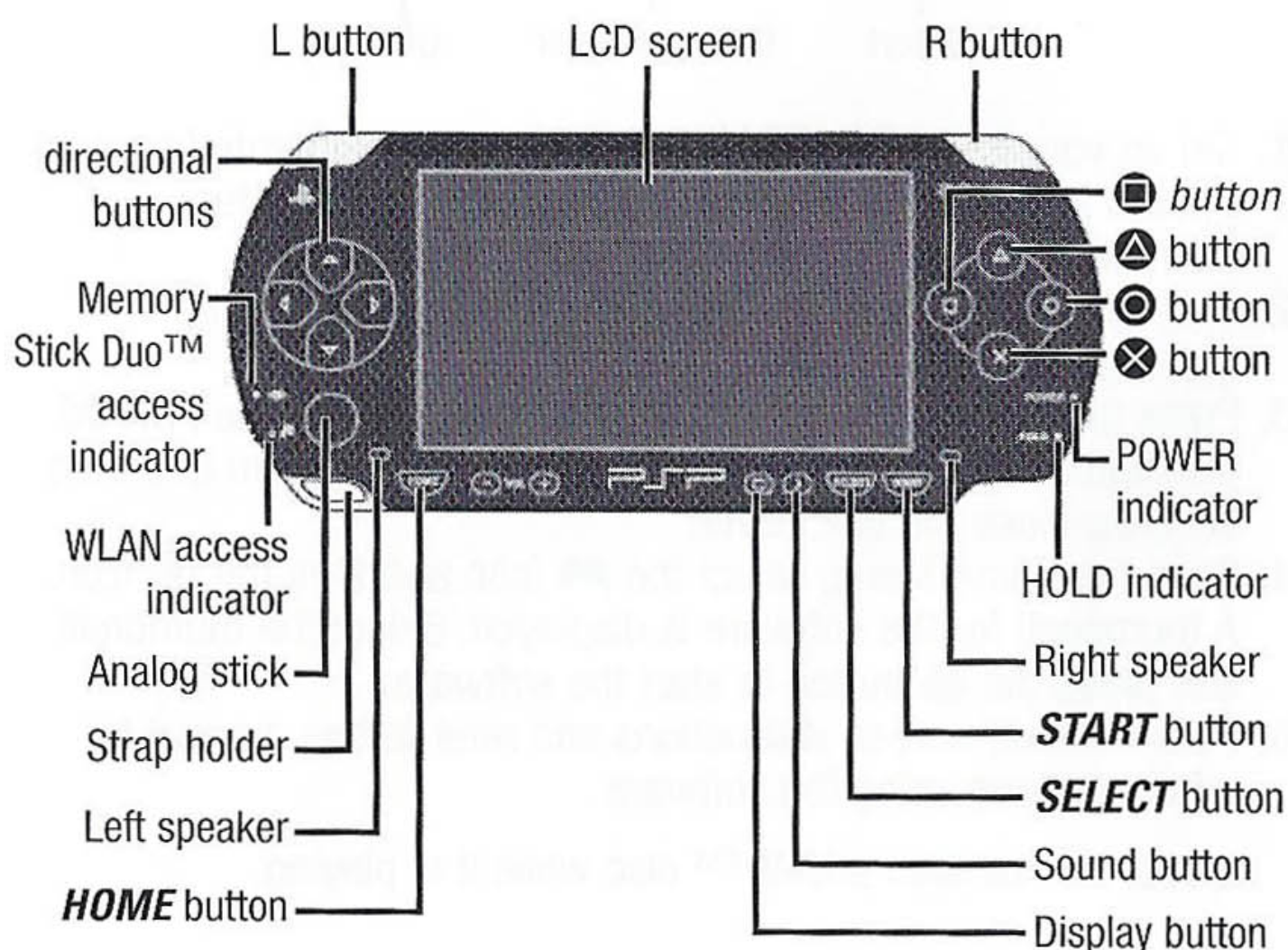
Warning! Do not push the POWER/HOLD Switch whilst data is being uploaded from the PSP™ Game as this may cause data corruption.

This title uses an autoload feature on boot up where any data present on the Memory Stick Duo™ will be autoloaded.

To save game settings and progress, insert a Memory Stick Duo™ into the Memory Stick Duo™ slot of your system. You can load saved game data from the same Memory Stick Duo™ or any Memory Stick Duo™ containing previously saved games.

NOTE: Make sure there is enough free space on your Memory Stick Duo™ before commencing play.

PSP™ [PlayStation®Portable] SYSTEM



WIRELESS (WLAN) FEATURES

Software titles that support Wireless (WLAN) functionality allow the user to communicate with other PSP™ systems, download data and compete against other users via connection to a Wireless Local Area Network (WLAN).



AD HOC MODE

Ad Hoc Mode is a Wireless (WLAN) feature that allows two or more individual PSP™ systems to communicate directly with each other.



GAME SHARING

Some software titles feature Game Sharing facilities which enable the user to share specific game features with other users who do not have a PSP™ Game in their PSP™ system.



INFRASTRUCTURE MODE

Infrastructure Mode is a Wireless (WLAN) feature that allows the PSP™ system to link to a network via a Wireless (WLAN) Access Point (a device used to connect to a Wireless network). In order to access Infrastructure Mode features, several additional items are required, including a subscription to an Internet Service Provider, a network device (e.g. a Wireless ADSL Router), a Wireless (WLAN) Access Point and a PC. For further information and setting up details, please refer to the PSP™ system Instruction Manual.

INTRODUCTION

WHAT'S NEW

MULTIPLAYER

Get online and take up the challenge by playing cooperatively or competitively. See how your skills match up to the competition by tracking your progress to becoming the premier *FIFA 06* player (see *Multiplayer* on p. 11).

JUGGLING

Test your footballing agility and precision with a ball juggling mini-game. Control the player of your choice, keep the ball in the air with well-timed moves and build up the meter to get the golden boot (see p. 11).

REWARDS

Earn points as you play and spend them in My FIFA 06 Store on a bundle of unlockable rewards. Collect alternate kits, footballs, stadiums and more (see *My FIFA 06 Store* on p. 12).

TEAM UPDATE

Make sure the teams in *FIFA 06* stay up-to-date with all the big signings during the transfer window with Squad Download (see p. 10).

TACTICS AND MOMENTUM

Once the whistle goes it becomes a game of two halves – use Team Tactics to keep momentum on your side during both of them (see p. 8). The Performance Meter tells you if you've done a good job, showing the changes in momentum on the pitch (see p. 11).

IMPROVED GAMEPLAY

Every player on the pitch matters, when defending a lead or chasing the game – *FIFA 06* features new improved AI playing with you and against you.

COMPLETE CONTROLS

MENU NAVIGATION

Highlight option	directional button  / 
Select/Advance	 button
Change highlighted option	 / 
Cancel/Return	 button

GENERAL GAMEPLAY

Move player	analog stick
Sprint	Hold the R button
Pause game	START button

NOTE: Holding down the Sprint button for an extended period of time causes the controlled player to become fatigued and slow down.

ATTACKING [WITH BALL]

Pass	⊗ button
Shot	⊙ button
Chip shot	L button + ⊙ button
Lob/Cross	⊞ button
Early cross	L button + ⊞ button
Through ball (assisted)	△ button
Lobbed through ball	Tap △ button twice
Send teammate on run	Tap R button twice
Freestyle moves	L button + analog stick
First Touch	L button + analog stick (when receiving the ball)
Pace control	SELECT button

Power, Weight and Direction

- When **shooting** or **lobbing** keep the relevant button pressed to increase power (and therefore speed and distance) and release when the meter has filled sufficiently. Push the analog stick to aim – the ball travels in the direction it is facing when the button is released.

Passing

- **Assisted/lobbed through balls, passes, lobs** and **crosses** are automatically directed towards a team-mate or team-mate's run in the direction of your analog stick.
- To play **first-time balls** (passing or shooting without first controlling the ball), press the relevant button *before* the ball reaches your player.

Dribbling

- The faster you travel, the trickier it is to trap an incoming pass or keep control of the ball. Try to balance your pace with the need for control.

DEFENDING [WITHOUT BALL]

Switch player	⊗ button
Tackle	Hold the ⊙ button
Sliding tackle	⊞ button

Goalkeeper charge

 button

Call secondary defender

L button

NEW Secondary Defender

For the defender nearest the ball, tackling isn't always the best form of defence. When facing the man in possession, it is sometimes more effective to block his route to goal and then call in a **secondary defender** (**L** button) to make the challenge.

NEW Tactics and Mentality

Press the directional buttons to make tactical adjustments to your team's attack during the game and press the **L** button + directional buttons to change your defence.

Attacking Strategy

CA - Counter Attack

MR - 3rd Man Release



WP - Wing Play

BO - Box Overload

Defensive Strategy

PR - Pressing

FB - Flat Back



OT - Offside Trap

ZD - Zone Defence

GOALKEEPER IN POSSESSION

Move/Aim kick or throw

analog stick

Throw

 button

High kick

/ button

Drop ball

 button

SET PIECES

TAKING A DIRECT FREE KICK

In order to hit the target you need to follow these steps:

1. Press the analog stick / to aim towards the area of net you want the ball to go. Press the analog stick / to change the **height** of the kick.
2. Decide what kind of spin you are going to put on the ball by positioning the player to one side of the ball using the **L** button and analog stick. The ball spins accordingly once kicked.
3. To take the kick, press and hold the button to start the kick meter (or the button for a short pass). Release the button within the white section of the shot meter (the sweet spot) to give it full gun and get it on target.



Kick Meter

NOTE: Hold the **R** button to call a team-mate to roll the ball to you.

TAKING AN ATTACKING INDIRECT FREE KICK OR CORNER

1. Press the analog stick / to **aim** towards the area of the pitch you want the ball to go.
2. To take the kick, press the button to pass, hold and release the button to cross.

TAKING A DEFENSIVE INDIRECT FREE KICK OR GOAL KICK

Aim	analog stick
Long pass	/ button (hold for increased power)
Short pass	button

TAKING A THROW-IN

Move receiving player	analog stick
Change receiving player	button
Leading throw	button
Direct throw	button

TAKING A PENALTY KICK

Aim shot	analog stick
Shoot	button (hold for increased power)

DEFENSIVE WALL

Move player/wall

analog stick

DEFENDING A PENALTY KICK

Dive

analog stick

SETTING UP THE GAME

PLAY NOW

Get straight onto the pitch and take on any club or country in the game.

NEW SQUAD DOWNLOAD

Every transfer in the game can be updated with Squad Download to make sure only the latest players are on the pitch.

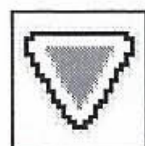
Select SQUAD DOWNLOAD from the My FIFA 06 menu and select YES to start downloading the latest teams.

PLAYING THE GAME

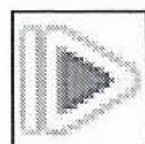
CONTROL HIGHLIGHTS



Controlled player in possession of the ball



Controlled player when not in possession of the ball



Off-screen controlled player indicator

PLAYER STATUS BAR



Fitness level

During a match, a Player Status Bar appears at the bottom of the screen, displaying the highlighted player's current level of fitness. The bar is coloured to show the quality of the player: gold (excellent), silver (good), bronze (average) and white (poor).

FITNESS

This level decreases the more a player sprints (hold the **R** button), slowing him down, but replenishes when he returns to normal pace.

NEW

PERFORMANCE METER



Performance meter – increases as team gains momentum

Keep one eye on the game and the other on the Performance Meter to check that the momentum stays with your team. Using the opposition's goal as target practice and bulging the onion bag will build momentum, but as your attacks fade so will the Performance Meter.

OTHER GAME MODES

NOTE: Most of the Game Modes in FIFA 06 are self-explanatory and are therefore not covered in this manual. Exceptions are listed below. Also see Hints and Tips on p. 13 for further information on playing the game.

NEW

JUGGLING

Hone your ball juggling skills. Keep the ball up in the air for as long as possible and with each touch build up the meter to the next level. With each new level you get to see exactly what the player can do as he shows off in front of you.

- Choose the player you want to use and get straight to the action.
- Press the directional buttons as indicated on-screen. You must get the timing right – otherwise you'll miss and the ball will fall hopelessly to the ground.
- Once all the balls have been used, the game ends – your score is displayed along with the level you gained. Select HIGH SCORES to see how you measured up.

SEASON AND TOURNAMENT MODES

Choose a league and team to play through a full season or tournament. You can also create your own league or cup with Custom Season and Custom Tournament.

MULTIPLAYER

ADHOC

Choose to challenge up to 3 additional players in a 4-player match. Each player must have a copy of *FIFA 06* to play in Adhoc mode. Make sure the WLAN switch (located on the side of the PSP™ system) is turned ON.

To create a game, press the  button and select your settings, then press the  button to continue. Your opponent must select your profile and press the  button to enter your game. Then they must select READY and you should select START GAME to begin the match.

NEW INFRASTRUCTURE*

Connect to EA SPORTS Nation and meet up with *FIFA 06* players online. Choose an opponent and whether to challenge them competitively or to play cooperatively. Once you are connected, select your team and options – then it's onto the pitch.

***REGISTRATION AND SUBSCRIPTION REQUIRED TO ACCESS ONLINE FEATURES. TERMS & CONDITIONS, SUBSCRIPTION FEES AND FEATURE UPDATES ARE FOUND AT www.easports.com. YOU MUST BE 13+ TO REGISTER ONLINE.**

EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON www.easports.com.

NOTE: If you are aged between 13 and 17 you will be required to enter your parents' email address. You are prohibited from using that email address yourself.

Playing behind a firewall

We recommend that you do not play behind a firewall. However, if you do wish to play behind a firewall, you must open the following port: **3658** (peer-to-peer connection).

CHALLENGES

Choose to mount a Comeback or mastermind a Rout from the Challenges menu. You can also design your own Challenge.

NOTE: Some Challenges are locked until you complete previous ones. Complete all Comeback and Rout Challenges to unlock Custom Challenge mode, where you can personalise your favourite Challenges.

MY FIFA 06 STORE

Points mean rewards – you can use them to buy items from the My FIFA 06 Store. As you progress through the game and overcome each Challenge, you are awarded points that are added to your profile.

Select MY FIFA 06 STORE from the My FIFA 06 menu to see all the unlockables, how many points they cost and to purchase them with the points you've earned. Earn points by completing Comeback or

Rout Challenges, levels in the juggling mini-game, by getting a clean sheet or by scoring a hat trick among other things.

HINTS AND TIPS

GAMEPLAY

FIRST TOUCH

Press the **L** button + analog stick before you receive the ball to control the ball in that direction.

FREESTYLE MOVES

Use the **L** button + analog stick to execute a variety of amazing and effective freestyle moves.

THROUGH BALL

Direct your pass into space with the through ball () button) which allows a teammate to run onto your pass.

SEND TEAMMATE ON RUN

Tap the **R** button twice when in control of the ball to send a teammate on a run, ready to receive the perfect pass.

GOALKEEPER CHARGE

When the ball is loose in the box or you want your keeper to challenge for the ball, use the Goalkeeper Charge () button).

FIRST TIME BALL

To perform a first time pass or shot, press the / button immediately before receiving the ball. You receive and pass/shoot without it coming to rest.

PACE CONTROL

To use Pace Control, press the **SELECT** button to toggle the feature ON/OFF. When enabled, attacking players dribble with the ball closer to their feet and under greater control. This decreases the chance of a defender stealing the ball.

SAVING AND LOADING

SAVING

- Set the Auto-save feature ON/OFF within your Profile. When ON, all changes are saved automatically. When OFF, you should save all changes when prompted.